

# SPEAKER PROGRAM

07 MAY

	Stage One <b>LION'S DEN</b>	Stage Two <b>MERCENARY'S CAVE</b>	Stage Three <b>TEMPLAR'S OBSERVATORY</b>
09:30	DOORS OPEN	DOORS OPEN	DOORS OPEN
09:45			
<b>10:00</b>	OPENING SPEECH	OPENING SPEECH	OPENING SPEECH
10:15			
10:30		Diverse Speakers 10:30	Jakub Caban and Bartosz Idzikowski 10:30
10:45	10:45 Benito Suppa <b>RED HERRINGS OF THE ESCAPE BUSINESS</b> For: Starting Escape Room Owners	<b>LET'S GET INSPIRED! INSPIRATION PITCHES</b> For: Everyone	<b>HOW CHAMPIONSHIPS PROMOTE THE INDUSTRY</b> For: Experienced Escape Room Owners
<b>11:00</b>	P. 11		P. 14
11:15			
11:30		Hans van Leeuwen 11:30	Aris Venetikidis (sponsored) 11:30
11:45	11:45 Valentina Tarnar <b>DESIGN IN ADVENTURE GAMES</b> For: Experience Designers and Game Designers	<b>MY FAVOURITE 111 WORLD LEISURE TRENDS</b> For: Experienced Owners and Entrepreneurs	<b>STAND OUT – DESIGN, PHOTO &amp; BRANDING OBSERVATIONS</b> For: Everyone
<b>12:00</b>	P. 8	P. 12	P. 12
12:15			
12:30		12:30 Valeria Sapronova	
12:45	12:45 Cyril Valron <b>THE REALITY OF VIRTUAL REALITY ESCAPE ROOMS BY UBISOFT ESCAPE GAMES</b> For: Experienced Escape Room Owners	<b>CORPORATE SECTOR: WAYS TO DIVERSIFY YOUR BUSINESS</b> For: Experienced Escape Room Owners	
<b>13:00</b>	P. 13	P. 11	
13:15			15:15 Melissa Eapen & Emma Rochon <b>CREATING A HISTORICALLY ACCURATE EXPERIENCE</b> For: Experience Designers and Game Designers
13:30			P. 10
13:45	13:45 Marise Watson and David Vella <b>CREATING NARRATIVES AND IMMERSIVE SET DESIGN</b> For: Everyone		
<b>14:00</b>	P. 10		
14:15		14:15 Rik Stapelbroek <b>ORGANISING CREATIVITY</b> For: Experienced Escape Room and Real Life Gaming owners	14:15 Jasper Wille <b>STARRING: THE PLAYER HOW PLAYERS RELATE TO YOUR WORLD</b> For: Experience Designers and Game Designers
14:30			P. 09
14:45		P. 8	
<b>15:00</b>			
15:15		15:15 Shachar Liberbom <b>HOW TO CATER YOUR EXPERIENCE TO KIDS</b> For: Everyone	15:15 Eli Gazit and Ron Kagan <b>MEDIEVAL SCREEN SAVERS</b> For: Starting Escape Room Owners
15:30			P. 15
15:45		P. 9	
<b>16:00</b>			
16:15		16:15 Join the Discussion! <b>PANEL DISCUSSION: THE PLAYER'S PERSPECTIVE</b> For: Everyone	16:15 Live Escape & Adventure Games <b>SAFETY IN LIVE ESCAPE AND ADVENTURE GAMES</b> For: Everyone
16:30			P. 14
16:45	16:45 Markus Wiernker <b>PANEL DISCUSSION: BOOKING SYSTEMS</b> For: Everyone	P. 16	
<b>17:00</b>			
17:15			17:15 Joep van Gorp <b>DOLORIS: A JUMP INTO THE UNKNOWN</b> For: Everyone
17:30		P. 16	P. 14
17:45			
<b>18:00</b>			

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